

Public Key Encryption.

Every "person" has two keys,
a private key and a public key.

person i : R_i (private), U_i (public).

Let P be any "message".

I'll use R_i and U_i for the key as well as the transformations.

$$P = R_i(U_i(P)) = U_i(R_i(P)).$$

(instead of $T_{R_i}(T_{U_i}(P)) = T_{U_i}(T_{R_i}(P))$).

R_i : secret. i keeps it.

U_i : public. i puts it in the NYT.
New York Times

Properties: given R , it is "easy" to find U .
given U , it is hard to find R .

Can that be done?

yes!

a few methods. A: Factorization.

(1) $R = (F_1, F_2)$

Also large primes.
say each $> 10^{90}$.

(2) $U = (F_1 \cdot F_2)$ (product).

$(F_1, F_2) \rightarrow (F_1 \cdot F_2)$ easy.
(< 1 sec. CPU time).

$(F_1 \cdot F_2) \rightarrow (F_1, F_2)$ hard
Few thousands of ~~seconds~~ years
CPU time.

But: a few years ago it was considered safe
if $F_1, F_2 > 10^{60}$. no more!

Now: usually take $F_1, F_2 > 10^{200}$.

RSA (Rivest, Shamir, Adleman) is
based on the above. See Tanenbaum
or see p 233 these notes.

~~A~~ B (discrete logarithms).

First ordinary logarithms:

$$a^x = y$$

given x , find y : easy.

given y , find x : $x = \frac{\log y}{\log a}$.

easy.

Now discrete logarithms.

$$y = a^x \pmod{p}$$

p : large prime.

$a \in \{2, 3, \dots\}$.

Given p, a, x , find y : easy.

Given p, a, y , find x : can be hard.

(If you choose a right:
"primitive root of p ".)
Don't worry

R: (p, a, x)

(roughly)

(Roughly!)

U: (p, a, y)

RSA :

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How (F_1, F_2) translates into a
Transformation U
 $(U(P))$,

and how (F_1, F_2) translates into a
Transformation R
 $(R(P))$:

Not discussed here.

For a handwaving discussion: see
Tanenbaum pp 752-754.

The primes F_1, F_2 have to be
chosen in a special way.

Will Not be asked.

Modern Theory:

C. "Elliptic Curve based methods".

Don't worry

To send a secret message to A:
encrypt using U_A .

only A can decrypt (using R_A)

Authentication & Non-Repudiation:

A sends message, encrypted using R_A .
every body can decrypt (using U_A).

must be from A
authentication, but NO confidentiality whatsoever!

How can we have both? ^{all three, or} Message P
(Plaintext).

A → B.

① A first encrypts using R_A , then again
uses R_A U_B

$P = R_A R_B$

$$\hat{P} = U_B (R_A (P))$$

Nobody, but B can find P:

$$R_B (U_B (R_A (P))) = R_A (P)$$

then

$$U_A (R_A (P)) = P.$$

privacy OK.

also: Nobody but A could have produced $R_A (P)$:

authentication OK

But: what about non-repudiation?

There is a problem!

in court (court of law, with judges and lawyers and a jury): B will have to give R_B to prove the message

came from A.

Soon afterward:

~~R~~ "Everybody" knows R_B .

Everybody can make fake messages
"provably" from B .

Everybody can decrypt recent messages
encrypted by only U_B .

No Good.

(2) Better: A sends

$$\hat{P} = R_A (U_B (P))$$

check for yourself this is OK.

This pp 278-280 only gave the
basic ideas. A real system needs
more bells and whistles.

Real system:

Protection against people falsely pretending to be somebody else, sending fake public keys.

Protection against "man in ~~the~~ the middle" attack.

Tanenbaum pp 755 - 759.

will not be asked.

Message digest.

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P : Plaintext. Can be long.

Suppose we have a hash function H with the following properties:

- $H(P)$ is fixed length (say 128 b.t.).
independent of P .
- Given P , finding $H(P)$ is easy.
- (There are many ^{different} P_i with the same $H(P_i)$)
- Given $H(P)$, it is very hard to find a Q with $H(Q) = H(P)$.
- Even knowing P and $H(P)$ and $H(Q)$ and knowing that " Q is close to P " (but not knowing more about Q) is hard to find an R with $H(R) = H(Q)$.
(and even harder to find Q exactly).

Then: H is a "Message Digest".

Use of Message Digest MD.

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• Do invention.

• Write Patent Application P.

(But you do not need to apply, yet).

• Compute MD(P).

• Put ad in NYT:

(MD(P) plus Money).

There is a company that does that for you.

"Time stamping".

MD. Also used in
Digital Signatures.

~~MD~~: Message Digest Algorithms:

Message Digest Algorithms.

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- (1) MD4 (was broken)
 - (2) MD5 (128 bit digest).
Treenbaum p 260.
 - (3) SHA-1 (160 bit digest)
Treenbaum p 261.
- Further will be asked.